

Mr. Shen

Address: Shanghai, China

OBJECTIVE

iOS Senior Software Engineer

WORK EXPERIENCE

11/2013

IOS senior Software Engineer by Tonglian Payment Network Service Co., Ltd., Shanghai, China

Responsibilities:

Mobile client development engineer, both iOS and Android.

1: Assist in the completion of

A. Mobile phone payment license application for Tonglian

B. Pass-through mobile payment plug-in UnionPay detection passed

2: Tonglian branch operating platform mobile client development

3: Bank online shopping mall APP development

4: MI-POS corresponds to APP development

12/2012 – 10/2013

iOS Software Engineer by Newsoft Group Co., Ltd., Shanghai, China

Responsibilities:

iOS software development engineer

1. Outsourced to China UnionPay "UnionPay Wallet" client development engineer, 2.x version released online

2. Outsourced to Airline "Marketing Map" client development engineer, the project is completed and delivered to the marketing department for use.

Job performance: "UnionPay Wallet" iOS App successfully launched and stable operation

02/2012 – 11/2012

iOS Game Development Engineer by Admiral Software Development (Shanghai) Co., Ltd., Shanghai, China

Responsibilities:

assist game master programmers to complete development, joint debugging, online work.

Achievements: iOS card game mobile game "Witch Wars" was developed and put into operation

10/2010 – 11/2011

Communication Test Engineer by Zhongsoft Resources Technology
Service Co., Ltd., Shanghai, China

Responsibilities:

Outsourced to Huawei Technologies Co., Ltd. Communication
protocol stack (gsm, gprs, wcdma) test engineer reports bugs to
project managers and R&D engineers

EDUCATION

2006 – 2010

Nanjing University of Posts and Telecommunications
information security, Bachelor degree

Self Introduction

I have many years of iOS development experience, able to independently
complete the development of client applications. With one year of game
industry development experience and more than three years of mobile
payment industry development experience, familiar with the
development and integration of payment applications.

Proficiency in the Objective-C development language; understand the
language principles; proficient in using the relevant APIs in the iOS
SDK, including UIKit, Security, Network, etc.

Familiar with the hardware and software differences and system features
of Apple's devices.

Have an understanding of the swift development language and have an
understanding of the development of the Android system.